



APPLICATION FOR EMPLOYMENT

Please print or type. Complete all questions.
 "SEE RESUME" is not a sufficient response to any question.
 All positions with Stretch-n-Grow are part-time.

POSITION(S) APPLYING FOR

Preschool Fitness Coach
 Cheerleading Coach
 Sports Skills Coach
 Creative Dance & Ballet

PERSONAL INFORMATION

Name (Last, First, Middle Initial) _____

Address (Street, City, State, Zip Code) _____

Home Phone # _____ Cell Phone # _____ E-mail Address _____

Are you at least 18 years of age? Yes No

Have you ever been convicted of a felony or subjected to a deferred adjudication on a felony charge? Yes No If "Yes", explain in detail on a separate sheet of paper.

EDUCATION (Did you graduate from high school or receive GED? Yes No)

Name of College/University	Dates Attended From (Mo/Yr) To (Mo/Yr)	Type of Degree	Major	Actual or Expected Graduation Date

REFERENCES (List references who are NOT related to you and are NOT previous supervisors.)

Name	Type of Reference	Telephone	E-mail Address

EMPLOYMENT HISTORY (List starting with the present/most recent employer.)

Employer	Address		Supervisor	Telephone
Dates Employed (Mo/Yr) From To	Salary \$ per	Position	Duties	
<input type="checkbox"/> Full-time <input type="checkbox"/> Part-time, hrs/wk _____	May we contact for references? <input type="checkbox"/> Yes <input type="checkbox"/> No		Reason for leaving	
Employer	Address		Supervisor	Telephone
Dates Employed (Mo/Yr) From To	Salary \$ per	Position	Duties	
<input type="checkbox"/> Full-time <input type="checkbox"/> Part-time, hrs/wk _____	May we contact for references? <input type="checkbox"/> Yes <input type="checkbox"/> No		Reason for leaving	
Employer	Address		Supervisor	Telephone
Dates Employed (Mo/Yr) From To	Salary \$ per	Position	Duties	
<input type="checkbox"/> Full-time <input type="checkbox"/> Part-time, hrs/wk _____	May we contact for references? <input type="checkbox"/> Yes <input type="checkbox"/> No		Reason for leaving	

PLEASE READ CAREFULLY AND SIGN - I certify that all the information provided by me in connection with my application, whether on this document or not, is true and complete, and I understand that any misstatement, falsification, or omission of information may be grounds for refusal to hire or, if hired, termination. I understand that as a condition of employment, I will be required to provide legal proof of authorization to work in the U.S. I authorize investigation of my previous employers and my personal background and release all parties from all liability for any damage that may result in furnishing information to you.

Applicant's Signature _____ Date _____

What date are you available to begin work?		What days/times are you unable to work?	
Are you currently CPR certified? <input type="checkbox"/> Yes <input type="checkbox"/> No		Are you currently 1 st Aid Certified? <input type="checkbox"/> Yes <input type="checkbox"/> No	Have you had a TB test within the last year? <input type="checkbox"/> Yes <input type="checkbox"/> No
How many hours do you want/need?		What are your financial considerations?	What would you use for transportation?
What will your past employers or character references tell us about you and your work ethic?			
Tell about yourself.			
What is your teaching experience?			
What is your experience with children?			
What is your experience with physical fitness?			
Why do you want to be a children's fitness instructor?			
Are you more whimsical and creative or organized and structured? Explain.			

Working for Stretch-n-Grow requires special talent!

Check **YOUR TOP 3** talents **IN EACH CATEGORY** you feel like you have. Please read carefully and think about your answers.

Striving Talents - these explain your "whys" - why you are motivated to push & push a little harder.

- Achiever** - a drive that is internal, constant, self-imposed
- Kinesthetic** - a need to expend physical energy
- Stamina** - capacity for physical endurance
- Competition** - a need to gauge your success comparatively
- Desire** - a need to claim significance through independence, excellence, risk, and recognition
- Competence** - a need for expertise or mastery
- Belief** - a need to orient your life around certain prevailing values
- Mission** - a drive to put your beliefs into action
- Service** - a drive to be of service to others
- Ethics** - a clear understanding of right and wrong, which guides your actions
- Vision** - a drive to paint value-based word pictures about the future

Thinking Talents - these explain your "hows" - how you think, how you weigh up alternatives, and how you come to your decisions.

- Focus** - an ability to set goals and to use them every day to guide actions
- Discipline** - a need to impose structure onto life and work
- Arranger** - an ability to orchestrate
- Work orientation** - a need to mentally rehearse and review
- Gestalt** - a need to see order and accuracy
- Responsibility** - a need to assume personal accountability for your work
- Concept** - an ability to develop a framework by which to make sense of things
- Performance Orientation** - a need to be objective and to measure performance
- Strategic thinking** - an ability to play out alternative scenarios in the future
- Business thinking** - the financial application of the strategic thinking talent
- Problem solving** - an ability to think things through with incomplete data
- Formulation** - an ability to find coherent patterns within incoherent data sets
- Numerical** - an affinity for numbers
- Creativity** - an ability to break existing configurations in favor of more effective/appealing ones

Relating Talents - these explain the "whos" - with whom you build trust, relationships, confront, and ignore.

- Woo** - a need to gain the approval of others
- Empathy** - an ability to identify the feelings and perspectives of others
- Relator** - a need to build bonds that last
- Multirelator** - an ability to build an extensive network of acquaintances
- Interpersonal** - an ability to purposely capitalize upon relationships
- Individualized perception** - an awareness of and attentiveness to individual differences
- Developer** - a need to invest in others and to derive satisfaction in so doing
- Stimulator** - an ability to create enthusiasm and drama
- Team** - a need to build feelings of mutual support
- Positivity** - a need to look on the bright side
- Persuasion** - an ability to persuade others logically
- Command** - an ability to take charge
- Activator** - an impatience to move others to action
- Courage** - an ability to use emotions to overcome resistance